BowMage Ativador Download [License]

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About This Game

The Skeleton King approaches! Take up your bow and defend the castle from wave after wave of the Skeleton King's relentless minions! Protect the castle gate or be overwhelmed!

In BowMage you are an archer tasked to defend the castle from attack. Waves of enemies will attack and you must use skill and tactics to survive.

Current Features:
- Smooth and accurate bow firing mechanism, identical in feel to Valve's Longbow!
- Waves increase in difficulty the longer you survive.
- Teleport around the castle towers using portals.
- Enemy archers will spawn and fire at your location, use your magic shield to block or teleport away!

Future Planed Features:
- More enemy types
- Magic arrows
- And more!!

Title: BowMage
Genre: Action, Adventure, Casual, Indie, Simulation
Developer:
Fusion Labz Corp.
Publisher:
Fusion Labz Corp.
Release Date: 26 Sep, 2016

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Minimum:

OS: Windows 7

Processor: Intel i5-4590 3.3 GHz

Memory: 6 GB RAM

Graphics: NVidia GTX 970

English

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WOW - my little grey cells are burning.... this is a deceptively difficult game, contrary to what it may seem on the surface. It gets challenging very quickly so if you feel the need to hone your wits, this is a great place to do so. No timer, no pressure - just you versus the LOOP.... highly recommended to those who appreciate a good puzzle.. Backgrounds in this game for your Steam profile are good - this is why I recommend.
(Did not even launch the game, just idling for cards). I initially got the game for the music, and it is really good funny light hearted music.

The game itself is funny - if you love cats or have pet cats, now you know what they think about - how to knock off everything from your table for the high score.

Quick Review: You are a cat, run aound the house and make trouble. It is comical fun.

Odd how cats are either sleeping ... or sleeping ... or running around bonkers.
But that's how cats think, probably would sleep less and explore more if they were outside cats.

I bought Catlateral Damage on sale, and I enjoyed it. Thanks for the good music too ! :-). I actually enjoyed this little game and I can't understand all the hate it gets. It's just a child friendly game with simple gameplay (but sometimes pretty hard difficulty). There could be some small improvements, but the only things I could complain about is that playing as Penguin slows a little bit the game down and the music gets repetitive.
I've got over 3 hours of gameplay and received all the achievements, including the one for a 1,000 highscore. Probably I would've played it even more if it had more collectables, but I'll sure start a new game every now-and-then.

I recommend this game, maybe not on full price, but at least on sale. I myself will buy the 2D version very soon.. Polandball can into in my library.

 K.u.r.w.a/10.

   1. Watched the video.

   2. Thought WTF title is midleading.

   3. Read the discruption and thought "♥♥♥♥ i'm ♥♥♥♥♥♥"

       Player Profile Videos
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       About This Video
       The best players are not made overnight. Being the best of the best in CS:GO takes tremendous dedication and skill. This package will contain a collection of interviews, **to be added over the next few days,** that will take you around the world and inside the lives of the CS:GO elite, offering an in depth look at the stories behind the players that are shaping the scene today.

It is seff explanotory!. A strategic card game that's equal parts fun, addictive and frustrating.

The gameplay is simple enough, you play a single card each turn then see what happens. Where things get complicated is there are a LOT of variables to account for and how each card affects each variable changes drastically according to your current "age" (changes with number of turns) and current variables. A card that takes out most of the population early on could destroy you, but that same card could save your planet from starvation later. Another wrench thrown your way is the necessity to keep the four elements in balance by playing properly themed cards. Too bad that fire card messes up your carefully groomed world because now you have to play it or face destruction.

On normal mode the number of turns are limited but that's not to say each session is short. The game can be quite long, I played a single run for 3 hrs and still didn't reach the "intended" ending. As the number of turns go higher so does the difficulty of keeping everything in balance until more likely than not the planet is careening towards its inevitable doom. It's really a bit sobering and dark when you think about it, but the fun of trying to balance everything just so has a definite appeal.

There are definitely things that could be better. While there is a "manual" the game leaves out a lot of info and there are plenty of things I don't quite understand even after playing for hours. Some info being left out for the player to figure out is fine, but some things could be explained better just to keep frustration down.

Overall though it's a fun game already and the promise of multiple worlds and achievements is enough to make me happy.

Love it!

It's really easy to do your own Dungeon map for your next Pen&Paper Round.

It might take a while editing and Inporting all the Pictures you want. But if you have everything you need, its very easy and very fast. All i need now is some picture editing programm.

Issues:

-You cant drag items back. The item will get struck. if you want to remove it just select it and press DEL.

-If you Drag room corners you cant put them back. if you want to have them back where you took them, you HAVE to press Strg-z (and even that command kinda doesnt work, i have to click it at the top. but maybe its just my European qwert keyboard. so maybe strg-y works.

-It's kinda Impossible to do Ring Rooms

-I can't edit tags. like adding or removing them or change their names or something like that. also i couldnt find the tag-search, so i simple click a tag and it filters all items based on the clicked tag(s). I like it. My only complaint so far is that the enemies can still shoot a projectile right after they die.. Puzzles: 3/5 – Not super unique or hard, but not bad. Perhaps I'm a bit too picky on the puzzles...

HOGs 4/5- Some very excellent areas, I actually had to spend some time to find things instead of finding everything in a couple minutes.

Story: 4/5 – Good for a casual game, 7 deadly sins are always fun. I actually cared what happened in the story rather than just searching for the next puzzle. I did feel like the end was a bit rushed.

Graphics: 4/5- Very nice drawings and areas, unique as well and not just copies of each other. (Also I love the torture devices they add for the wrath area).. I got time this morning to load this DLC up and take a look at the different models. There is a little test game that is quite nice included with te download, complete with voices for the characters. There is some really great detail. I'm very happy with it and will definitely make use of some of this for sure.

Great Job.

I can see some very cool Mars games, or alien world, or just really cool sci fi games coming out of this pack.. this piece of crap doesn't work. I loved the original Chip's Challenge game when I was growing up so I was excited when I discovered an updated version. However, I'm disappointed that I am unable to play the game when I'm offline. It's not too big of a problem for me, although it makes the game hard to play on my laptop which has connection issues.

I will consider recommending this version of the game if they make it playable offline. Interface could do better.. HORRIBLE game play!!!! Hand doesn't even click on the area you have selected. Had sherlock stuck in a room for 15 minutes trying to get him to open the door and leave and couldn't. The angles are horrible, you walk to corners and can't get out. If the game was created to irritate and anger you it does a very good job. I have played this game and the mystery of the mummy. They both seem like bad knock offs of the classic Electronic Arts Sherlock Holmes games. I have purchased the rest of the set from Frogwares I would hope that at least one will be worth the money spent....The jury is still out, moving to the next game in the series.